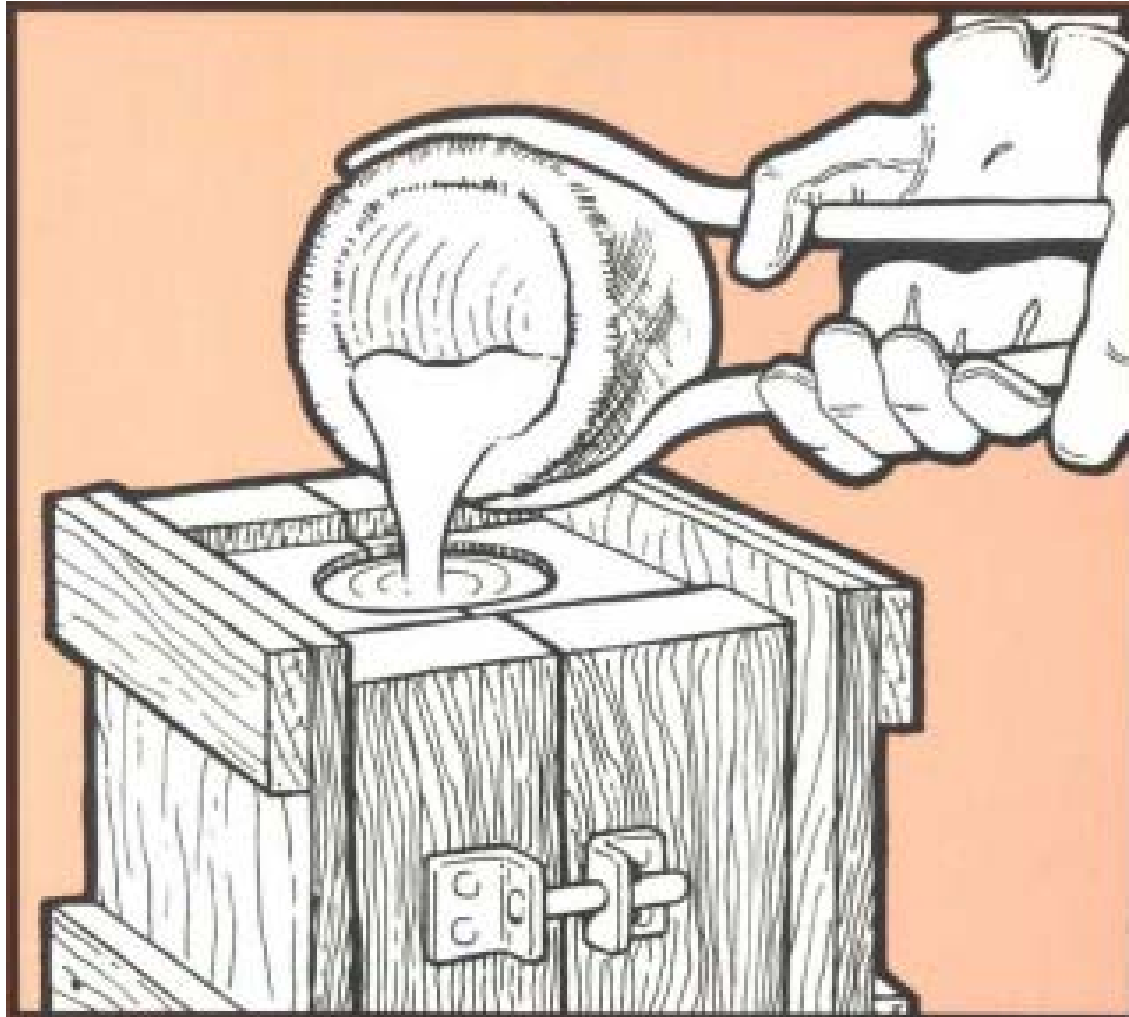


# Introduction to Metal and Sand Casting



# Fundamentals of Casting

- Casting, one of the oldest manufacturing processes, dates back to 4000 B.C. when copper arrowheads were made.
- Casting processes basically involve the introduction of a molten metal into a mold cavity, where upon solidification, the metal takes on the shape of the mold cavity.
- Simple and complicated shapes can be made from any metal that can be melted.
- Casting sizes range from few mm (teeth of a zipper) to 10 m (Ship propellers).

# The Casting Industry

- 6.5 million kg of castings are produced every year
- The most common materials cast are gray iron, ductile iron, aluminum alloys, and copper alloys
- 35% of the market is in automotive and light truck manufacturing
- Castings are used in applications ranging from agriculture to railroad equipment, automobiles and aircrafts components, and heating and cooling equipments.



# Capabilities and Advantages of Casting

1. Can create **complex part geometries**
2. Can create both **external and internal shapes**
3. Some casting processes are ***net shape***; others are ***near net shape***
4. **Cast material is isotropic**. It has the same physical and mechanical properties along any direction.
5. It is **economical**, with **very little wastage**: the extra metal in each casting is re-melted and re-used
6. Can produce a wide **variety of sized parts**:
  - Large parts: engine blocks, cylinder heads, railway wheels, pipes.....etc.
  - Small parts: dental crowns, jewelry, gears, brake components.

## Limitations of Casting

1. Limitations on **mechanical properties**
2. Poor dimensional **accuracy and surface finish** for some processes (sand casting)
3. **Safety hazards** to workers due to hot molten metals
4. **Porosity** (empty spaces within the metal - reduces the strength of metal)

TABLE 5.2

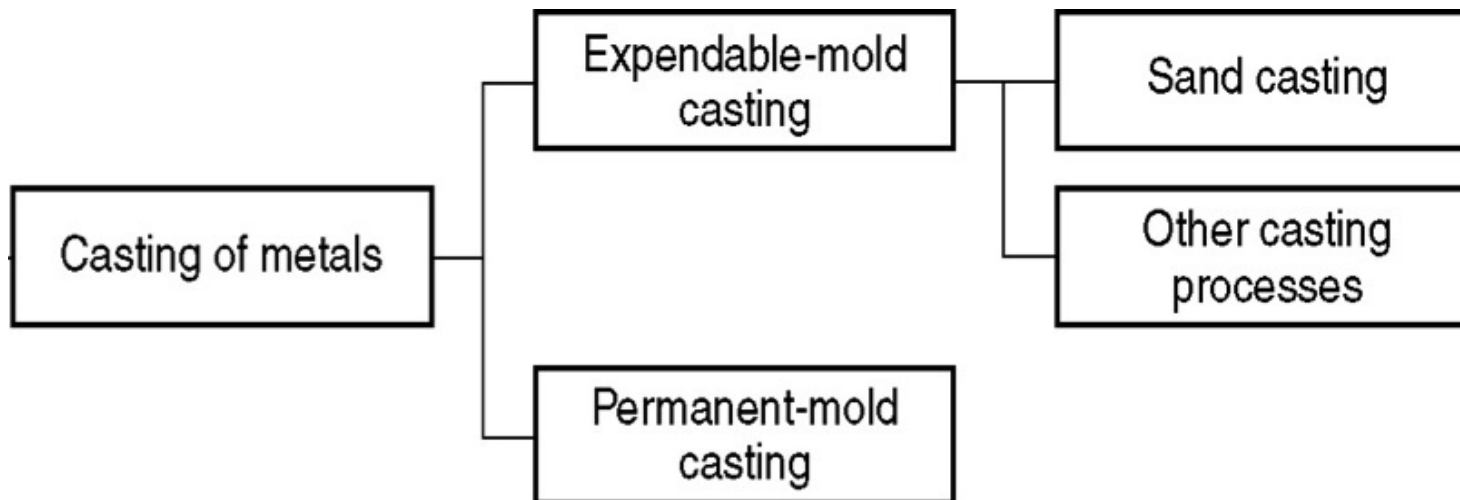
## TYPICAL APPLICATIONS FOR CASTINGS AND CASTING CHARACTERISTICS

TYPE OF ALLOY	APPLICATION	CAST-ABILITY*	WELD-ABILITY*	MACHIN-ABILITY*
<u>Aluminum</u>	Pistons, clutch housings, intake manifolds, engine blocks, heads, cross members, valve bodies, oil pans, suspension components	G-E	F	G-E
Copper	Pumps, valves, gear blanks, marine propellers	F-G	F	G-E
Gray iron	Engine blocks, gears, brake disks and drums, machine bases	E	D	G
Magnesium	Crankcase, transmission housings	G-E	G	E
Malleable iron	Farm and construction machinery, heavy-duty bearings, railroad rolling stock	G	D	G
<u>Nickel</u>	Gas turbine blades, pump and valve components for chemical plants	F	F	F
Nodular iron	Crankshafts, heavy-duty gears	G	D	G
Steel (carbon and low alloy)	Die blocks, heavy-duty gear blanks, aircraft undercarriage members, railroad wheels	F	E	F-G
Steel (high alloy)	Gas turbine housings, pump and valve components, rock crusher jaws	F	E	F
White iron (Fe <sub>3</sub> C)	Mill liners, shot blasting nozzles, railroad brake shoes, crushers and pulverizers	G	VP	VP
Zinc	Door handles, radiator grills, carburetor bodies	E	D	E

\*E, excellent; G, good; F, fair; VP, very poor; D, difficult.

# Two Categories of Casting Processes

1. **Expendable mold processes:** uses a mold which is **destroyed** to remove casting:
  - ❖ **Mold materials:** sand, plaster, and similar materials, plus binders
  - **Advantage:** more complex shapes possible
  - **Disadvantage:** production **rates** often **limited** by time to make mold rather than casting itself
2. **Permanent mold processes:** uses a mold which can be used over and over:
  - ❖ **Made of metal (or ceramic refractory material)**
  - **Advantage:** **higher** production **rates**
  - **Disadvantage:** geometries limited by need to open the mold



# Product Design Considerations

1. Geometric simplicity - Avoid unnecessary complexity.
2. Corners - Avoid sharp corners (preferred fillet radius).
3. Section thickness - Uniform section thickness to avoid shrinkage cavities and hot spots.
4. Inclination allowance (draft) - Facilitate removal of parts from mold in permanent casting, and for easy drag the pattern from the sand mold.
5. Use of cores - minimize the use of core
6. Dimensional tolerance and surface finish - proper choice of casting method.
7. Machining allowance - For assembly purposes, typically 1.5 to 6 mm.
8. Shrinkage allowance – For to compensating the shrinkage of the part.

# **Sand Casting**

# ***Casting Processes***

1. Preparing a **mold cavity** of the desired shape with proper **allowances** (inclination, shrinkage, and machining).
2. **Melting** the metal with acceptable quality and temp.
3. **Pouring** the metal into the **cavity** and providing means for the **escape of air or gases**.
4. **Solidification** process, must be properly designed and controlled to avoid defects.
5. **Mold removal**.
6. **Finishing**, cleaning and inspection operations.
7. **Heat treatment** of casting is sometimes required to improve metallurgical properties